

CITY COUNCIL MEETING AGENDA
MONDAY, DECEMBER 2, 2024 - 7:00 P.M.
ARMORY COUNCIL CHAMBERS - 1015 S MAIN AVE

JOIN TEAMS BY:

OR TEAMS

<https://www.microsoft.com/en-us/microsoft-teams/join-a-meeting>

ONLINE MEETING ID: 267 256 369 878

JOIN BY PHONE: 1-469-702-0883

ONLINE PASSCODE: eBsqW3

CONFERENCE ID: 793850381#

1. Call to order / Recite the Pledge of Allegiance to the Flag / Roll Call
2. Consider Agenda
3. Consider November 20, 2024, Regular Council Minutes
4. Wade Senger – Interstate Engineering
 - A) Ball Diamond Sewer Project- Payment Estimate 1
 - B) WTP III- Payment
5. Consider approval of Bills
(Bill Review – Kraft & Schneibel at 6:30pm)
6. Consider Financials
 - A) Monthly financials- cash report, expenditure, and revenue report
 - B) Sales Tax Revenue History
7. Municipal Court Report
8. Portfolio Reports:
 - A) Buildings/Property
 - B) Finance
 - C) Ordinance
 - D) Personnel
 - E) Public Safety
 - F) Public Works
 - G) Recreation
9. Unfinished Business
10. New Business
 - A) 2025 Liquor/Beer Renewals
 - B) Consider Call for Fuel Bids
 - C) Resolution 2024-6 Mitigation Plan
 - D) Local Permit Application
 - 1) Barton Sportsman Club

11. Meetings and Correspondence Received
 - A) Bremer Bank Correspondence – Open House Invitation
 - B) City Holiday Party – RSVP by Wednesday, December 11, 2024
 - C) Next scheduled meeting Tuesday, December 17, 2024- 7:00pm Council Meeting
12. Adjournment

UPCOMING MEETINGS & EVENTS

Monday, December 2, 2024	City Council Meeting at 7:00pm
Wednesday, December 11, 2024	City Holiday Party – RSVP Due to City Hall
Monday, December 9, 2024	Fire Dept. Meeting at 7:00pm
	Planning and Zoning Meeting at 7:30pm
Saturday, December 14, 2024	City Holiday Party- 6pm
<i>Tuesday, December 17, 2024</i>	<i>City Council Meeting at 7:00pm</i>
Wednesday, December 18, 2024	JDA Meeting at 7:00am
Tuesday, December 24, 2024	City Hall Closed – Employees use Vac Time
Wednesday, December 25, 2024	City Offices Closed – Christmas Day
Wednesday, January 1, 2025	City Offices Closed – New Years Day